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Privacy:	Public (Unit is viewable to all users and will appear in listings)	
Post to Bar & Grill:	<input type="checkbox"/> Design will be posted to the Design Submissions forum of the Bar & Grill	
Name:	Hastam Mão	
Model:	HTM-37A	
Image:	Choose File No file chosen	
Rules Approach:	Era Specific (Rules level for equipment is based on the eras of technology advancement; Availability for equipment is based on if it was present at any point in the era)	
Rules Level:	Experimental	Availability: <input checked="" type="checkbox"/> Allow selection of extinct equipment
Introduction Era:	Succession Wars	Introduction Year: 3037 (2781 - 3049) ⓘ
Technology Base:	Inner Sphere <input type="checkbox"/> Mixed	Motive Type: Tracked
Tonnage:	40	
Engine Type:	Internal Combustion	
Cruise MP:	4	
Flank MP:	6	
Jump MP:	0 Vehicular	
Heat Sinks:	0 Single	

Unit Summary Information

Tonnage		Slots		Cost	Battle Value	Point Value	Technology Rating	Calculated Rules Level		
Current	Remaining	Available	Remaining					Current	Era Specific	Year Specific
40.00	0.00	13	8	471,333	527	16	D	Standard	Experimental	Experimental ⓘ

Alpha Strike Stat Block

Point Value	Type	Size	Target Movement Modifier	Movement	Short Range Damage	Medium Range Damage	Long Range Damage	Armor	Structure	Specials
16	CV	2	1	8"t	2	1	1	4	2	EE, SRCH

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	Front		Qty	Weapon/Equipment	Technology	Slots	Restrictions							
Left Side	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td> </td></tr> <tr><td>1. Heavy Rifle</td></tr> <tr><td>2. Machine Gun</td></tr> <tr><td>3. Machine Gun</td></tr> <tr style="background-color: #e0ffe0;"><td>4. Empty</td></tr> </table>		1. Heavy Rifle	2. Machine Gun	3. Machine Gun	4. Empty	Right Side							
1. Heavy Rifle														
2. Machine Gun														
3. Machine Gun														
4. Empty														
	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td> </td></tr> <tr><td>1. Machine Gun (Ammo 200)</td></tr> <tr><td>2. Heavy Rifle (Ammo 6)</td></tr> <tr><td>3. Heavy Rifle (Ammo 6)</td></tr> <tr><td>4. Heavy Rifle (Ammo 6)</td></tr> <tr><td>5. Heavy Rifle (Ammo 6)</td></tr> <tr><td>6. Heavy Rifle (Ammo 6)</td></tr> <tr style="background-color: #e0ffe0;"><td>7. Empty</td></tr> </table>		1. Machine Gun (Ammo 200)	2. Heavy Rifle (Ammo 6)	3. Heavy Rifle (Ammo 6)	4. Heavy Rifle (Ammo 6)	5. Heavy Rifle (Ammo 6)	6. Heavy Rifle (Ammo 6)	7. Empty					
1. Machine Gun (Ammo 200)														
2. Heavy Rifle (Ammo 6)														
3. Heavy Rifle (Ammo 6)														
4. Heavy Rifle (Ammo 6)														
5. Heavy Rifle (Ammo 6)														
6. Heavy Rifle (Ammo 6)														
7. Empty														
	Rear													
	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td> </td></tr> <tr style="background-color: #e0ffe0;"><td>1. Empty</td></tr> </table>		1. Empty											
1. Empty														

Legend	
Available Critical Slot	
Moveable In Same Location	
Moveable Across Locations	

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- General
- Armor & Structure
- Weapons & Equipment
- Distribution
- Fluff
- Manufacturer
- Cost
- Battle Value
- Availability
- Alpha Strike

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Add Manufacturer:	Kothnoea State Manufacturing	
Primary Factory:		
Engine:	Méiguī Mechanica T-35	<i>160 Internal Combustion</i>
Jump Jets:	<i>Not Applicable</i>	
Armor:	KSM Combat plating	<i>Standard</i>
Communications System:	Dìqiú Telecoms "Tōngxùn qì v3"	
Targeting & Tracking System:	Dìqiú Telecoms "Jìngpiàn v2"	<i>Standard</i>
Armament:	Legio Heavy Engineering "Demo III"	<i>Heavy Rifle</i>
	Legio Heavy Engineering "Pillum"	<i>Machine Gun</i>
	Dominus Amrs "Pugio"	<i>Machine Gun</i>

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- Save
- Load
- Reset